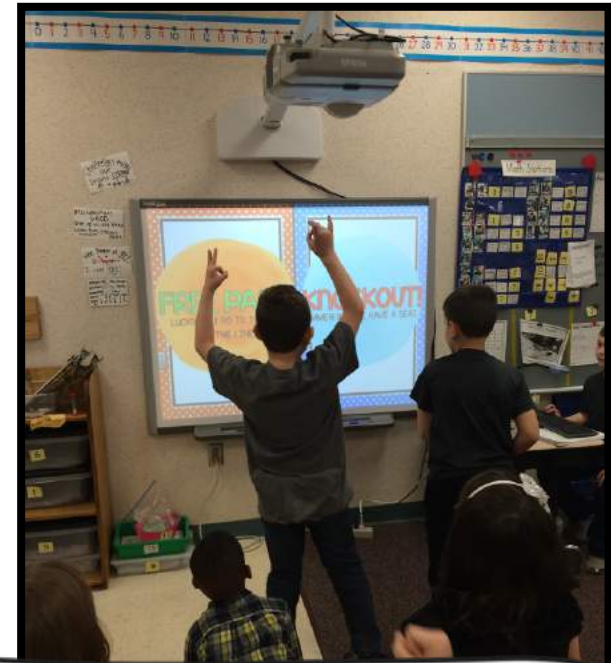
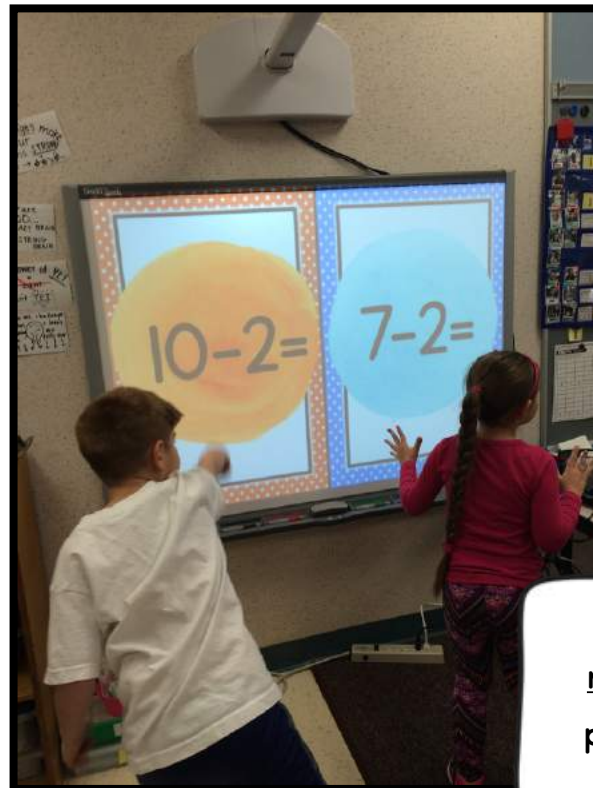
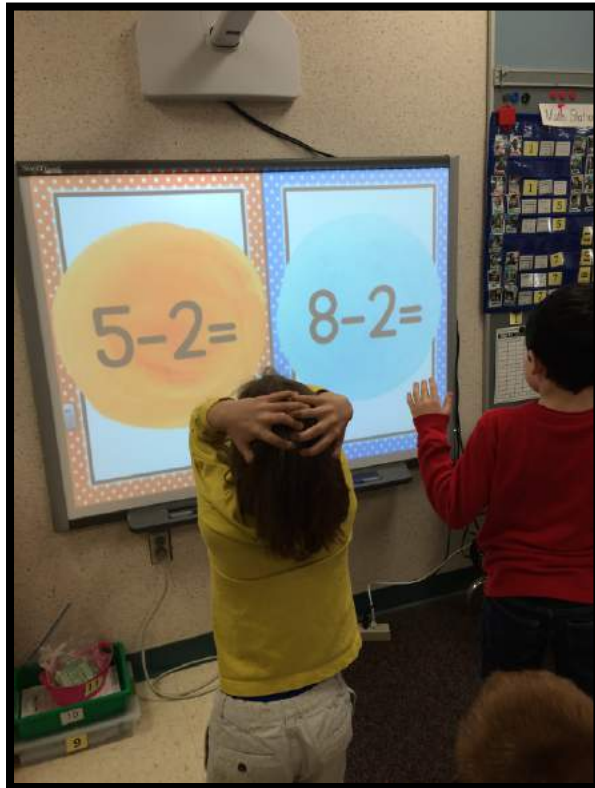


KNOCKOUT

IN ACTION



Knockout game pictured is not necessarily the one in this pack; photos for format example only— colors & content may vary!

CONTENTS

KNOCKOUT

3-DIGIT SUBTRACTION WITHIN 1,000 (BORROWING IN 1 PLACE)

$$\begin{array}{r} 876 \\ -284 \\ \hline \end{array}$$
$$\begin{array}{r} 758 \\ -298 \\ \hline \end{array}$$

GAME 1:

Borrowing in only 1
place

3-DIGIT SUBTRACTION WITHIN 1,000 (BORROWING IN 2 PLACES)

$$\begin{array}{r} 546 \\ -447 \\ \hline \end{array}$$
$$\begin{array}{r} 563 \\ -274 \\ \hline \end{array}$$

GAME 2:

Borrowing in 2
places

CONTENTS

KNOCKOUT

3-DIGIT SUBTRACTION (NO BORROWING)

$$\begin{array}{r} 658 \\ -243 \\ \hline \end{array}$$
$$\begin{array}{r} 745 \\ -324 \\ \hline \end{array}$$

A

GAME 3:

No Borrowing

3-DIGIT SUBTRACTION WITHIN 1,000 (BORROWING ACROSS ZERO)

$$\begin{array}{r} 603 \\ -445 \\ \hline \end{array}$$
$$\begin{array}{r} 303 \\ -185 \\ \hline \end{array}$$

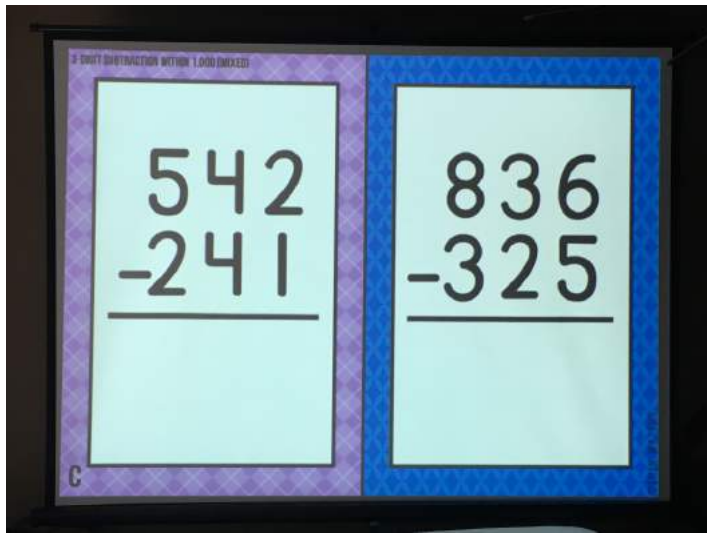
D

GAME 4:

Borrowing Across
Zero

CONTENTS

KNOCKOUT



GAME 5:

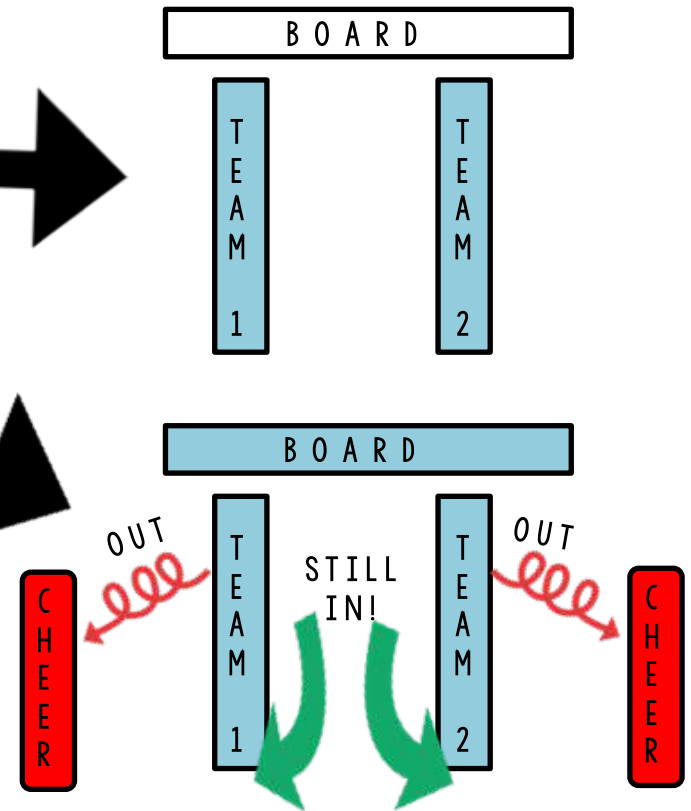
Mixed Skills

Also Included:

*Answer key for each
game

THE RULES OF KNOCKOUT

1. Divide your class into 2 groups.
2. Each group forms 1 single file line in front of the board where the game will be displayed.
3. Display the intro slide. When players are ready, show the first game slide. The player who says his/her correct answer first wins and gets to rejoin their team at the end of his/her line. The player who does not say his/her correct answer first is out and must join the "cheering section."



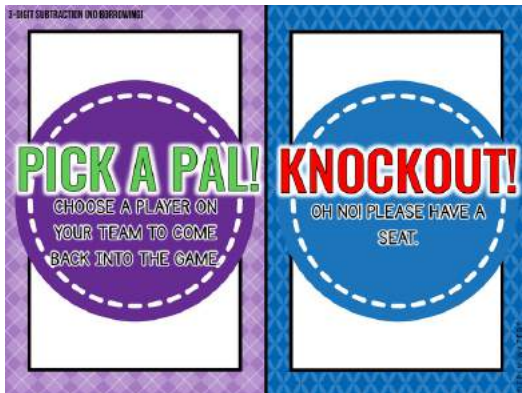
Play continues as usual unless...

KNOCKOUT

EXPECT THE UNEXPECTED



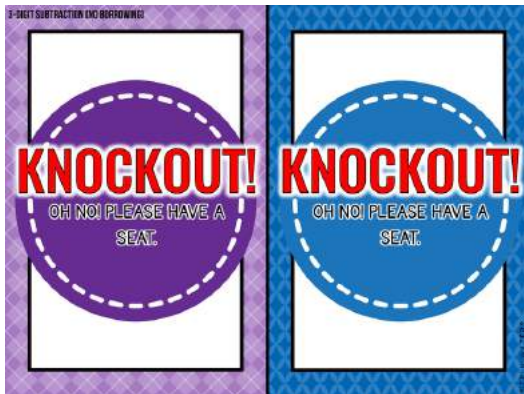
One player is **out** and goes to his team bench to cheer on his team. The other player stays **in** and returns to the end of his line to keep playing.



One player is **out** and goes to her team bench to cheer on her team. The other player stays **in** and gets to choose 1 player from her bench to return to the game!

KNOCKOUT

EXPECT THE UNEXPECTED



Both players are **out** and must go to their team benches to cheer on their teammates.



Both players **stay in** without having to answer a question. They return to the end of their lines to keep playing.

FAQ

KNOCKOUT

Do I need an interactive whiteboard to play Knockout?

No! The game is not interactive. All you need is a projector and a white surface onto which you can project the game.

Do you have an editable Knockout template?

I do not currently have an editable template; however, you are able to delete and rearrange the order of slides in any game.

SAVE MONEY!

KNOCKOUT BUNDLES

<p>KINDERGARTEN</p> <p>All Kindergarten appropriate games. Purchase now and get lifetime access to any future K games!</p>	<p>1ST GRADE</p> <p>All 1st grade appropriate games. Purchase now and get lifetime access to any future 1st grade games!</p>	<p>2ND GRADE</p> <p>All 2nd grade appropriate games. Purchase now and get lifetime access to any future 2nd grade games!</p>	<p>3RD GRADE</p> <p>All 3rd grade appropriate games. Purchase now and get lifetime access to any future 3rd grade games!</p>
<p>MATH</p> <p>All Knockout math games for all grade levels. Purchase now and get lifetime access to any future math games!</p>	<p><u>MEGA BUNDLE</u></p> <p>All Knockout games made: Past, present, & future! Lifetime access to all games!</p>		<p>LANGUAGE ARTS</p> <p>All Knockout language arts games for all grade levels. Purchase now and get lifetime access to any future language arts games!</p>

KNOCKOUT

LIKE WHAT YOU SEE? CHECK US OUT!

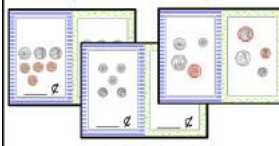
KNOCKOUT
— HOUR, HALF HOUR, DIGITAL, & MORE! —



TELLING TIME K-2

ERIN WATERS


KNOCKOUT
— COIN ID, COIN COUNTING, & MORE! —



MONEY

ERIN WATERS


KNOCKOUT
— SHORT VOWEL/CVC —



CVC WORDS

ERIN WATERS


KNOCKOUT
— UPPERCASE, LOWERCASE, & MIXED —



LETTER ID

ERIN WATERS


KNOCKOUT
— ADDITION & SUBTRACTION —



SOLUTIONS WITHIN 20

ERIN WATERS


KNOCKOUT
— BASE 10, EXPANDED FORM, & MORE! —



PLACE VALUE

ERIN WATERS


KNOCKOUT
— HOW MANY?, I SPY, & MORE! —



SYLLABLES

ERIN WATERS


KNOCKOUT
— MULTIPLICATION —



FACTORS WITHIN 12

ERIN WATERS

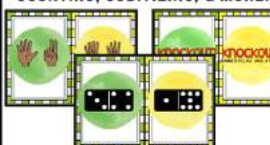
KNOCKOUT
— MATCHING, ODDBALLS, & MORE! —



RHYMING WORDS

ERIN WATERS


KNOCKOUT
— COUNTING, SUBITIZING, & MORE! —



NUMBER SENSE

ERIN WATERS


KNOCKOUT
— ADDITION & SUBTRACTION —



SOLUTIONS WITHIN 10

ERIN WATERS

KNOCKOUT
— 200 GAMES & GROWING! —



MEGA BUNDLE

ERIN WATERS

KNOCKOUT
— ALL 6 DOLCH LISTS —



SIGHT WORD BUNDLE

ERIN WATERS


KNOCKOUT
— NUMBERS TO 1,000 —



NUMBER ID

ERIN WATERS


KNOCKOUT
— SOUNDS IN WORDS —



BEGINNING, MIDDLE, & ENDING SOUNDS

ERIN WATERS

KNOCKOUT
— S, R, & L BLENDS —



LETTER BLENDS

ERIN WATERS

PLUS MANY
MORE **HERE!**