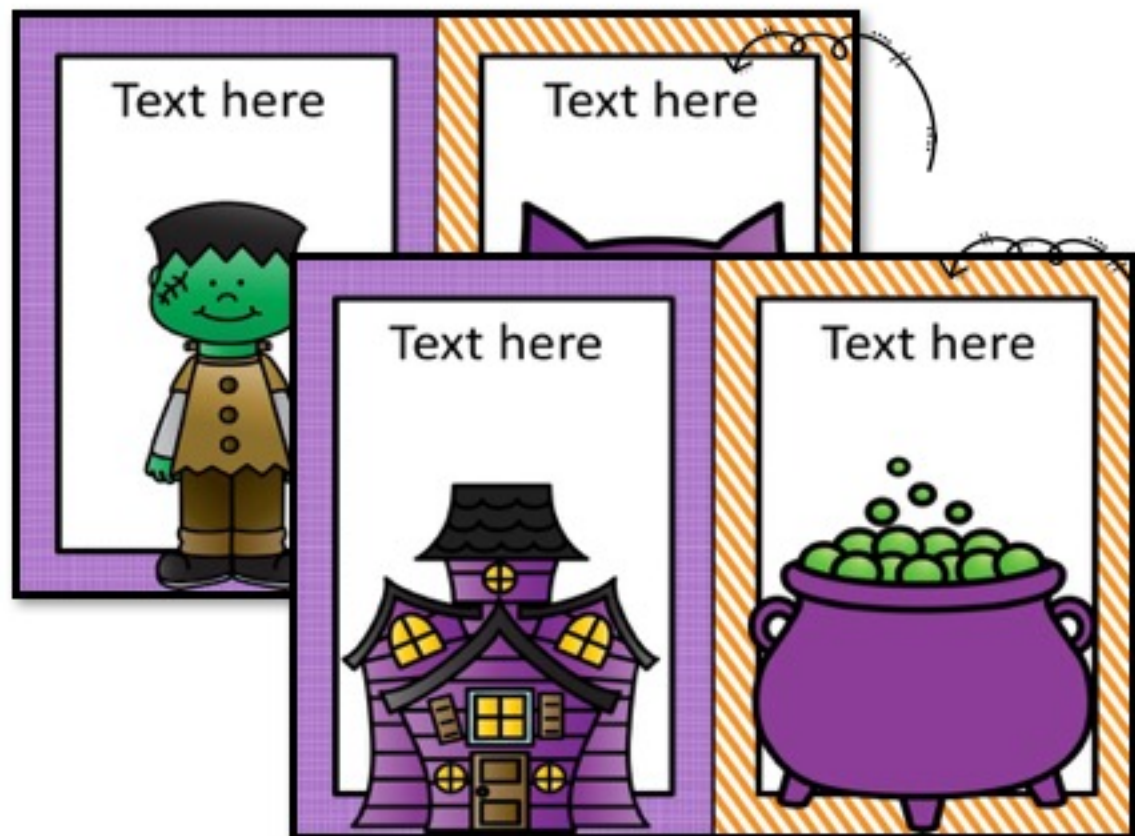


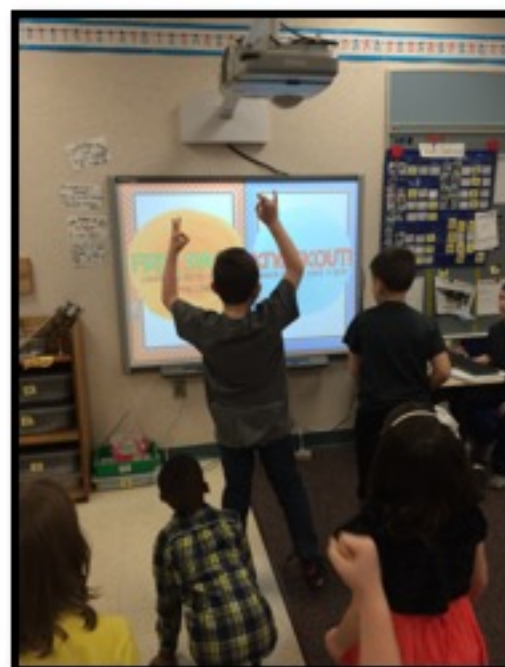
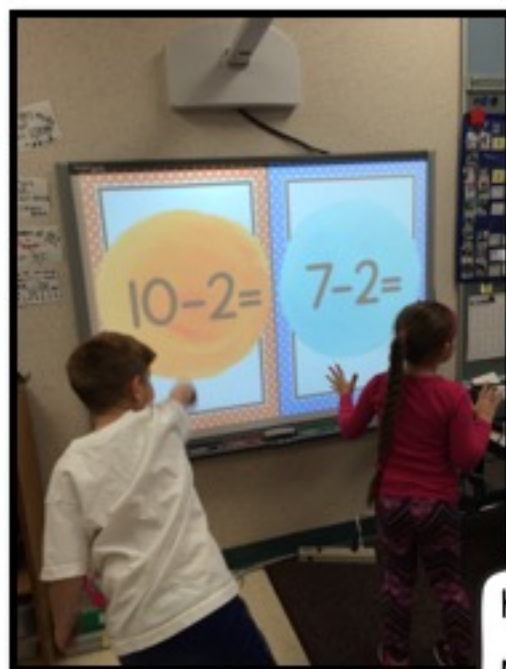
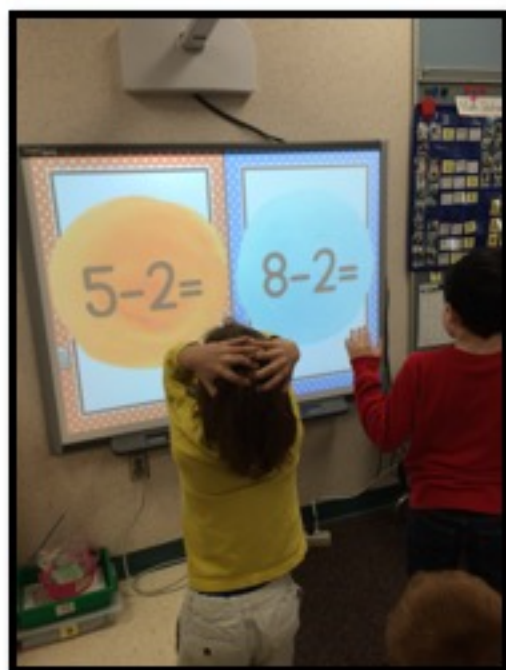
# {EDITABLE SLIDES//SET-UP}



CLICK ON THE  
TEXT BOX TO  
ENTER CONTENT  
OF YOUR  
CHOICE (SIGHT  
WORDS, MATH  
FACTS, ETC.)

# KNOCKOUT

IN ACTION



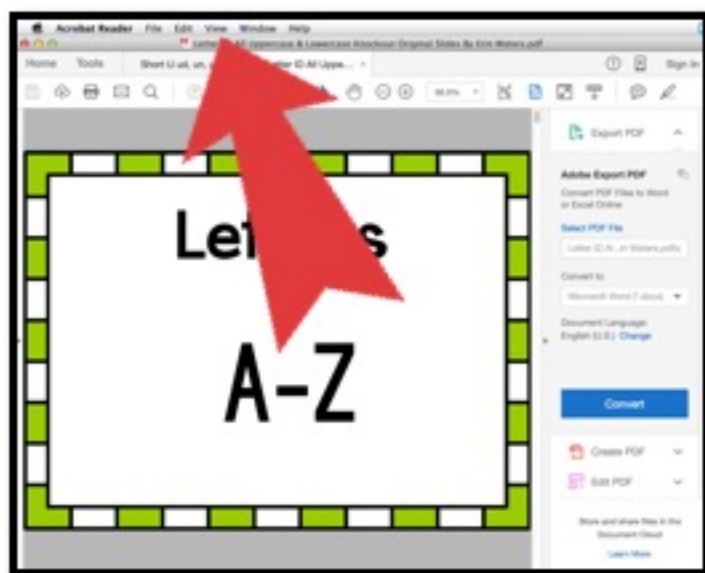
Knockout game pictured is not necessarily the one in this pack; photos for format example only—colors & content may vary!



# KNOCKOUT

## TEACHER SET-UP | PDF

1. Open the PDF file of the Knockout game you wish to play.
2. On the top of your screen, click on the tab that says "View."
3. Click on Full Screen Mode.
4. Use keyboard arrows or tap on screen to navigate through pages.



# KNOCKOUT

## TEACHER TIPS FOR IMPLEMENTING

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- We use Knockout all year round for all subjects & topics (check back soon for language arts, social studies, & science-themed Knockout!), so at the beginning of every week, we choose new Knockout teams. During this time, we choose fun team names and start a new scoreboard for the week's Knockout tournament.
- It's great to save the entire folder of games to your desktop; this way, students can access the files on their own during stations or indoor recess and they are just a click away whenever you need them!
- In our classroom, I gradually released responsibility to my kids to play independently during indoor recess or stations. I chose a "coach" who was the only one allowed to control the slides.

# KNOCKOUT

## THE RULES OF THE GAME



### GOAL:

- To be the team with players left
  - To have FUN!
- To challenge our brains!



### WE WILL:

- Encourage each other
- Be good sports, win or lose
- Try our best
- Keep the noise level down so answers can be heard

### WE WON'T:

- Make others feel bad for wrong answers
- Be poor sports, win or lose
- Shout answers out or talk while others are playing

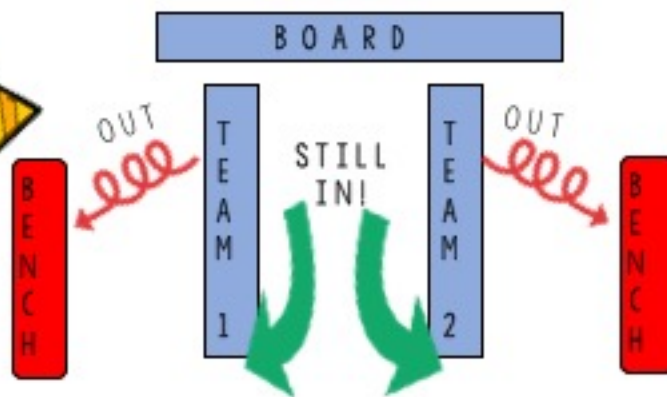
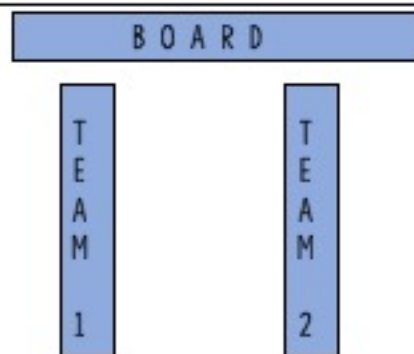


# KNOCKOUT

## THE RULES OF THE GAME

1. Divide your class into 2 groups.
2. Each group forms 1 single file line in front of the board where the game will be displayed.
3. Display the intro slide. When players are ready, show the first game slide. The player who says his/her correct answer first wins and gets to rejoin their team at the end of his/her line. The player who does not say his/her correct answer first is out and must join the "bench."

Play continues as usual unless...



# KNOCKOUT

## THE RULES OF THE GAME



### TRICK OR TREAT:

If a player sees this slide, he/she gets to return to the team line and continue playing\*

### BOO!

If a player sees this slide, he/she is out of the game and takes a seat in the cheering section on the sidelines\*\*

\*Same rules as "Free Pass" slide in traditional Knockout game

\*\*Same rules as "Knockout" slide in traditional Knockout game

# KNOCKOUT

## THE RULES OF THE GAME

---



### WHOOO?

If a player sees this slide, he/she gets to choose a teammate that is out and bring them back into the game!\*\*\*

\*\*\*Same rules as "Pick a Pal" slide in traditional Knockout game



# KNOCKOUT

WHAT IF ...

---

...Somebody shouts  
out the answer and  
it's not their turn?



Then...  
You're out!

...Both players  
answer correctly at  
the same time?



Then...  
Play continues to the  
next slide.

# KNOCKOUT

WHAT IF ...

---

...Teams are uneven?



Then...  
The first-however many  
people are missing-to  
get out get to go right  
back in the game.

...I don't have fun?



Then...  
Just kidding, that  
won't happen!