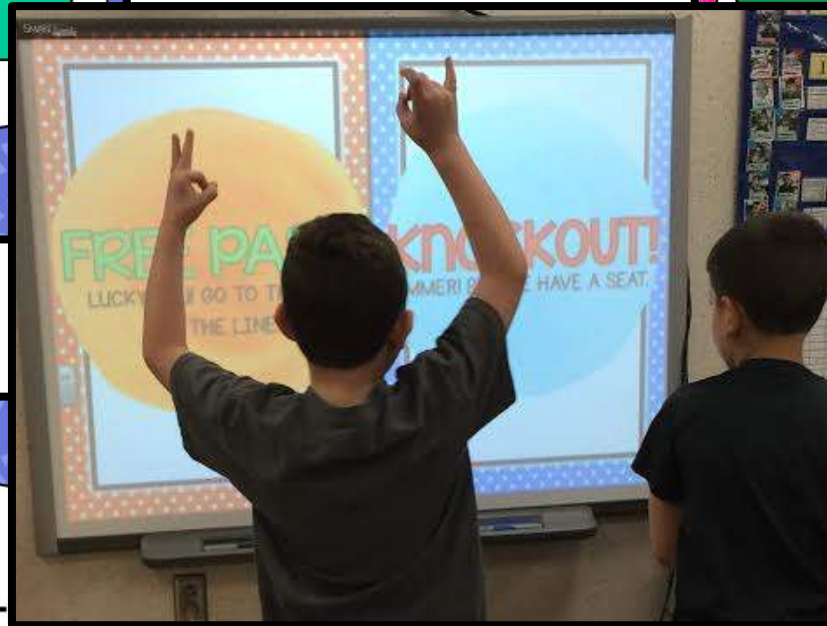
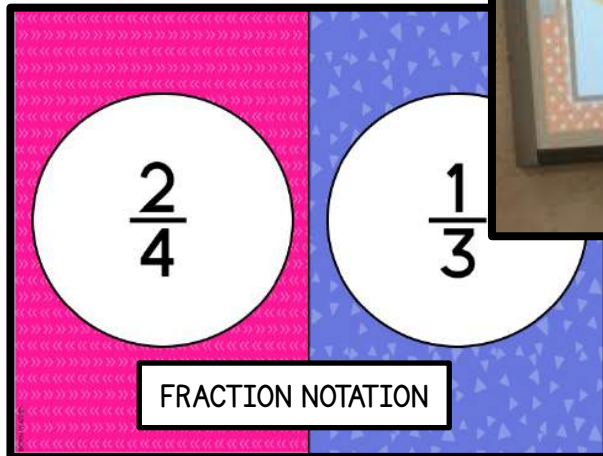
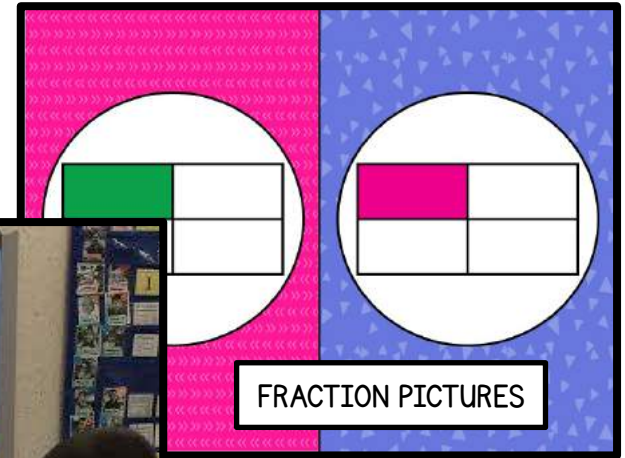
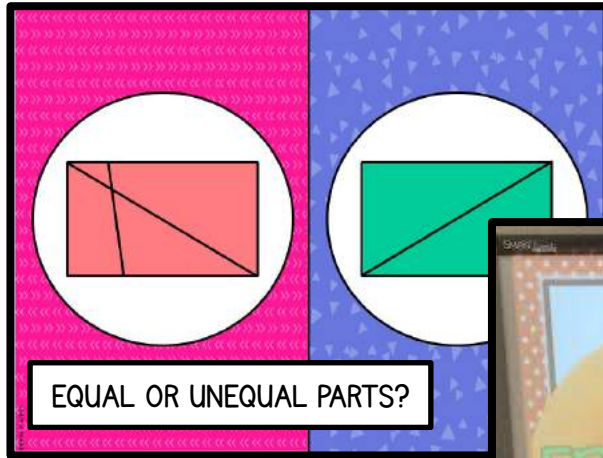


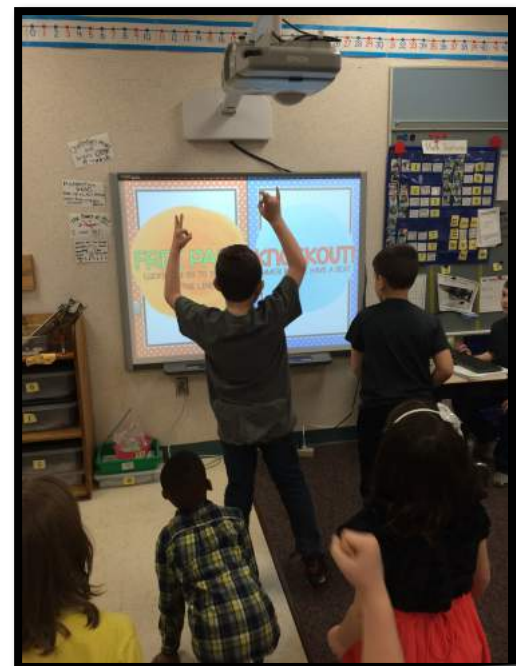
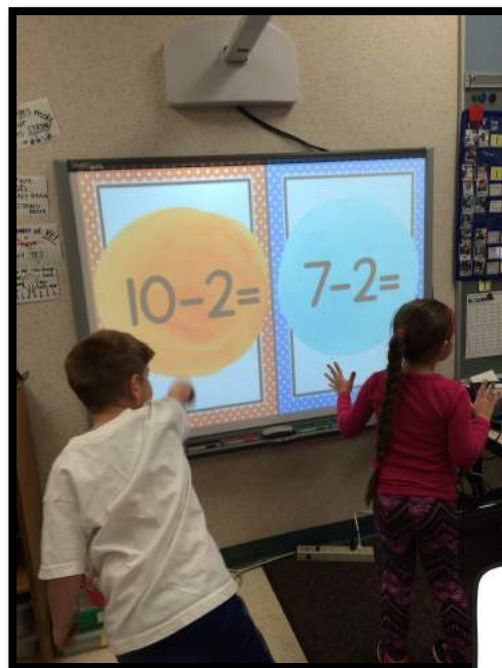
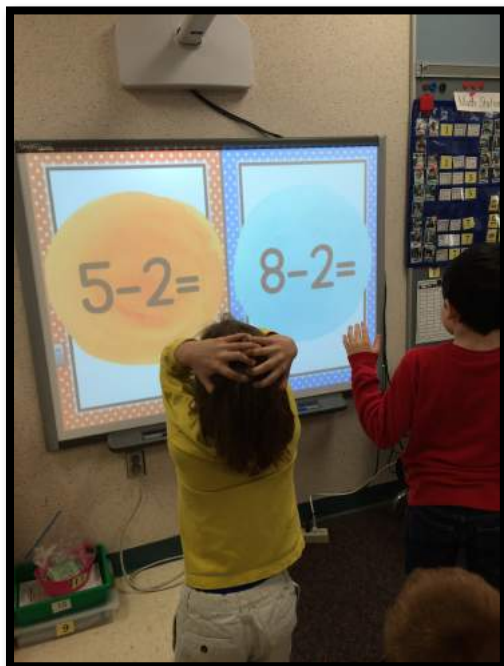
{FRACTION} KNOCKOUT



ERIN WATERS

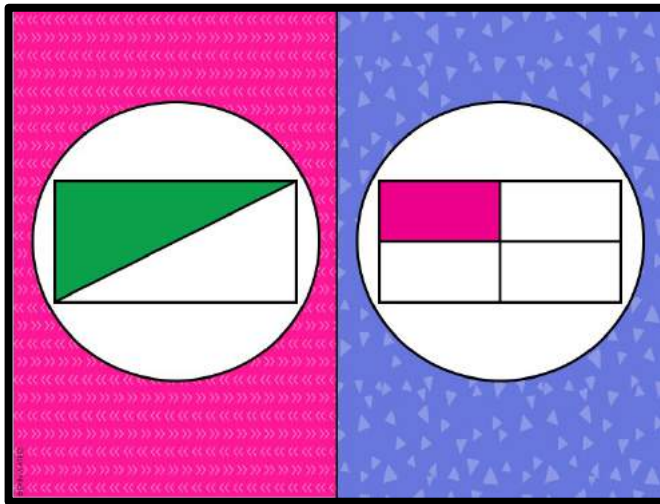
KNOCKOUT

IN ACTION



Knockout game pictured is not necessarily the one in this pack; photos for format example only—colors & content may vary!

FRACTION KNOCKOUT

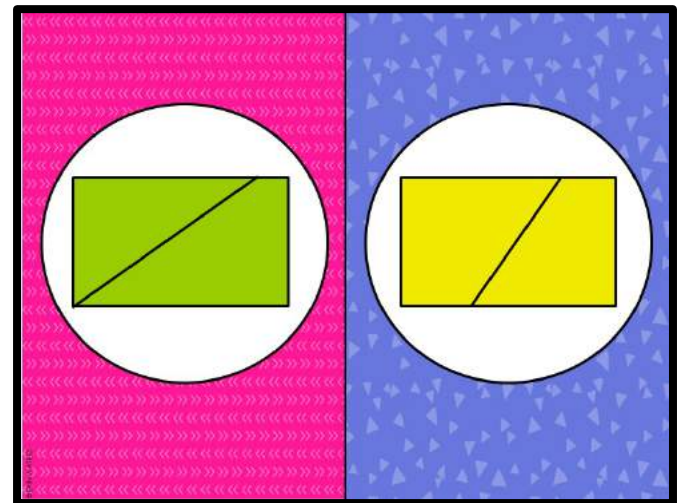


HALVES & FOURTHS

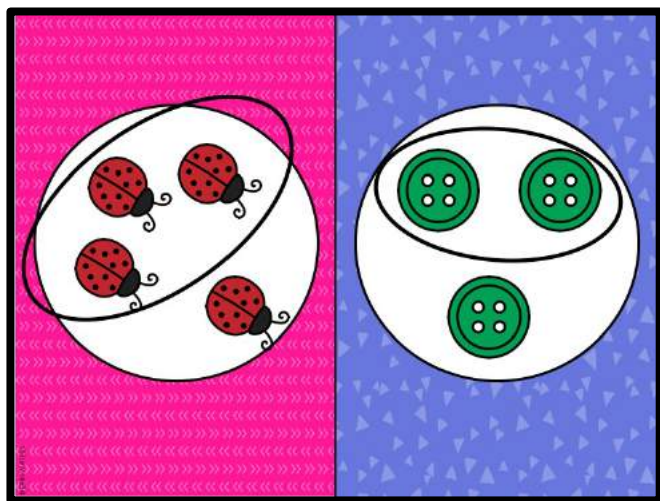
Be the first player to say
the correct fraction
(pictures depicting $\frac{1}{2}$ or $\frac{1}{4}$)

EQUAL OR UNEQUAL PARTS:

Be the first player to determine
if parts are equal or unequal



FRACTION KNOCKOUT

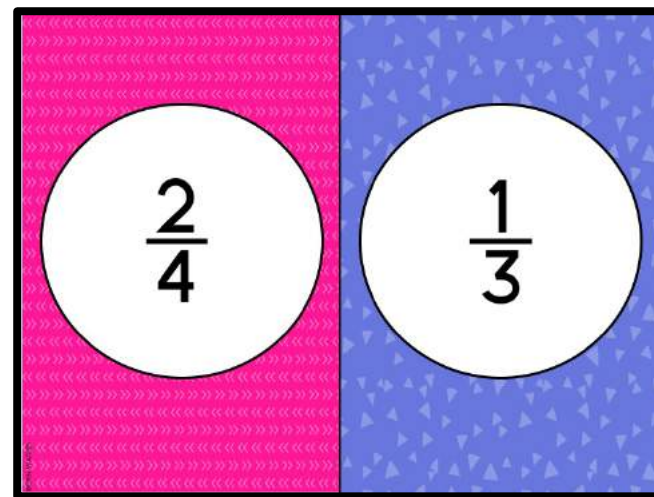


PARTS OF A SET:

Be the first player to say the correct fraction! (groups of 2, 3, and 4 objects with 1, 2, or 3 objects circled)

FRACTION NOTATION:

Be the first player to say the correct fraction! (numeric values of $\frac{1}{2}$, $\frac{2}{2}$, $\frac{1}{4}$, $\frac{2}{4}$, $\frac{3}{4}$, $\frac{4}{4}$, $\frac{1}{3}$, $\frac{2}{3}$, and $\frac{3}{3}$)



KNOCKOUT

THE RULES OF THE GAME



GOAL:

- To be the team with players left
 - To have FUN!
- To challenge our brains!



WE WILL:

- Encourage each other
- Be good sports, win or lose
- Try our best
- Keep the noise level down so answers can be heard

WE WON'T:

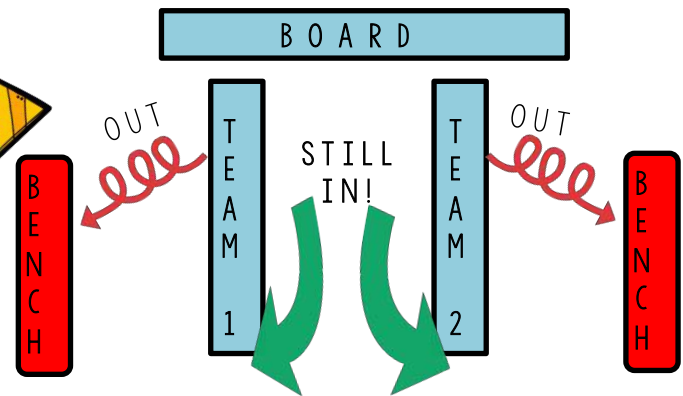
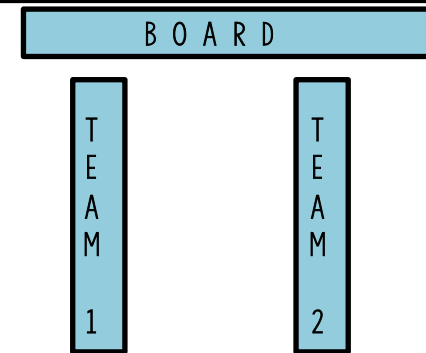
- Make others feel bad for wrong answers
- Be poor sports, win or lose
- Shout answers out or talk while others are playing

KNOCKOUT

THE RULES OF THE GAME

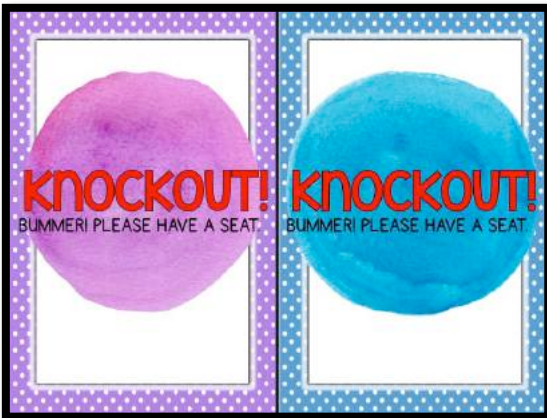
1. Divide your class into 2 groups.
2. Each group forms 1 single file line in front of the board where the game will be displayed.
3. Display the intro slide. When players are ready, show the first game slide. The player who says his/her correct answer first wins and gets to rejoin their team at the end of his/her line. The player who does not say his/her correct answer first is out and must join the "bench."

Play continues as usual unless...



KNOCKOUT

EXPECT THE UNEXPECTED!



Both players are out and must go to their team bench to cheer on their teammates.



Both players stay in without having to answer a question. They return to the end of their lines to keep playing.

KNOCKOUT

EXPECT THE UNEXPECTED!



One player is out and must go to their team bench to cheer on their teammates. The other player stays in and returns to the end of his/her line to keep playing.

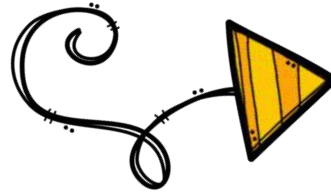


One player is out and must go to their team bench to cheer on their teammates. The other player stays in and gets to choose 1 player from his/her bench to return to the game!

KNOCKOUT

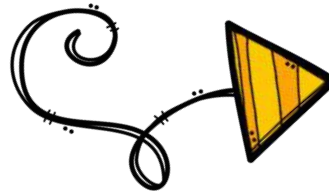
WHAT IF ...

...Somebody shouts
out the answer and
it's not their turn?



Then...
You're out!

...Both players
answer correctly at
the same time?



Then...
Play continues to the
next slide.

KNOCKOUT

WHAT IF ...

...Teams are uneven?



Then...

The first-however many people are missing-to get out get to go right back in the game.

...I don't have fun?



Then...

Just kidding, that won't happen!